

# Kyle Browning

Evangelist in Swift and Drupal.

San Francisco  
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## EXPERIENCE

### **The League, San Francisco — *Lead Mobile Engineer***

JUN 2017 - PRESENT

Build out new features and maintain the old for iOS and Android. Handle the deployment and development lifecycles from conception of features to deployment on App Store. Work with backend engineers to get features and ensure backwards compatibility across all releases in the wild.

### **Acquia, San Francisco — *Senior Technical consultant***

APR 2015 - JUN 2017

Performing standardized consulting engagements that promote customer success while providing guidance and technical recommendations on websites and apps. Before this position I was promoted from Technical consultant due to my leadership and communication skills.

### **Acquia, San Francisco — *Technical Architect***

DEC 2013 - APR 2015

Help Acquia clients succeed with Drupal by leading the development team and delivery of web platforms while focusing on best practices, standards and Acquia products. Responsible for defining and documenting technical architecture of projects and leading a team of partners to build and deliver websites and apps for Fortune 500 companies and government agencies around the world.

### **WorkHabit, San Francisco — *Senior Engineer***

SEP 2008 - DEC 2013

Architect and deliver various mobile applications within the product and professional services realms. Built applications such as Drupal Gardens iPhone app, mlssoccer.com, Shape.com, Atari.com, and many others.

### **Achieve Internet, San Francisco — *Web Developer***

OCT 2007 - AUG 2008

Developer on a team building large scale enterprise level solutions with Drupal. Websites include sonybmg.com, sitv.com, lifetime.com, fastcompany.com, and internal credit systems for Experian.

## SKILLS

Drupal.  
Swift/Objective-C.  
PHP.  
Performance.  
Security.

## SPEECHES

**Featured speaker at  
Drupalcon Denver**  
Native mobile application development.

**Drupalcon Denver**  
Services module Inside and out.

**Drupalcon San Francisco**  
iPhone Drupal and Web Services

**Drupalcon Boston**  
jQuery and Drupal

## PROJECTS

[waterwheel.swift](#).

[Fetcher](#).

[Survlog](#).

[YouFree](#).

[Mogotix](#).

## OPEN SOURCE

### **Drupal, San Francisco**

AUG 2007 - PRESENT

Maintainer of two top 200 Drupal modules, Services, and oAuth. Developed waterwheel.swift, Drupals iOS SDK. Commits to many Drupal modules and Drupal core.

## APPS

### **The League, iOS/Android — *Social***

A dating app that focus on the people who are too busy to just keep swiping. Backend node.js, iOS written in Swift 2, migrated up to Swift 4. Built and maintained CI integrations and deployments to App Store/testflight with fastlane.

### **4scene, iOS— *Social***

A mobile social network based that aimed to answer “what’s happening right now”. Technologies used include, GeoLocation, Parse, UberRides, Fabric, Crashlytics, Pop, PaintCode and LayoutKit.

### **YouFree, iOS — *Social***

An app that lets you tell your friends when you are or free or not. Simple custom UI, built with Vapor as a backend, LayoutKit, PaintCode, Digits, Crashlytics and custom networking layer with Moya.

### **Mogotix, iOS — *Events***

Mogotix mobile app was an event based ticketing website where event organizers could sell tickets. The corresponding mobile app was built so organizers could scan tickets from attendees. Attendees would have their ticket texted to them, but they also could download the app and see their tickets as well. Fully custom UI elements and a backend networking layer were required.

### **Survlog, macOS — *Utilities***

An application originally for macOS to store log file locations on remote servers and watch them in real time.

### **Chrometa, macOS — *Utilities***

Time tracking software for macOS and iOS. Hired to build the macOS port of the time tracking capabilities. Required custom integration to a ruby backend.

### **Drupal Gardens, iOS — *Utilities***

Drupal Gardens was an Acquia product much like SquareSpace or Wix.

Hired to build the iOS app. This app would let you login to your site, create and upload content, as well as manage multiple sites. One of the nice features was you could control look at feel of the application via your Drupal site.